

# THE WORLD OF AGARTHA

ASSEMBLY  
PROGRAM



STEPHEN AUSTIN THORPE





STEPHEN AUSTIN THORPE created what he considers his own “Cathedral of Time,” also known as his office, where he can transport his mind to mythological lands, historical places, and fantasy lands of his own creation. For over two decades he has transported himself to Ancient Rome through his study of the city where he once lived. His personal collection of Roman armor is taking over his garage and his high-end computer is continually whirring with his re-creations of the buildings of antiquity and mythology. For years he’s been asking Santa for a Time Warp machine to have more time to expand his love of cultures, myths, and fantastic lands through writing and graphic design. Maybe this year he’ll finally get his wish.



3D Image created by Stephen Thorpe of the Cathedral of Time the way he envisions the building that plays a central role in The World of Agartha series.

The first two books in The World of Agartha series give readers a chance to learn about mythological lands, and actual historical sites and events -- with some fantasy and urban legends thrown in the mix.







### The Presentation

Mr. Thorpe loves to present to the kids! The theme of his presentation is Hold on Tight to Your Dreams, and while the kids are assembling for the presentation the song of the same name by Electric Light Orchestra is playing.



Here's a quick look at what he does...



### Intro Video

In this short video, Mr. Thorpe claims to have transported himself, using the Cathedral of Time, to Ancient Rome. Dressed in Roman military attire, he talks about some of the buildings he is surrounded by. Suddenly he realizes he's supposed to be giving a presentation and he quickly sprints, with lightning flashes behind him, through mythological lands and the Cathedral of Time. When the video ends, Mr. Thorpe runs into the assembly dressed in his Roman uniform.

### Path of Success

Mr. Thorpe teaches the students the path he uses to accomplish his own dreams. He reinforces the steps of **Want!!**, **Believe!**, **Work Hard!!**, and **Stick With It!** throughout the presentation. For highly engaged kids he passes out 'magic bracelets' and 'magic bookmarks' to remind them of W.B.W.S. and to help them accomplish their dreams.



### What do you want?

Mr. Thorpe engages the kids by asking for participation by those who might **“Want!”** to become coaches or athletes, artists, videographers, restaurant owners, store owners, and authors. He asks them what they have done to help them **“Believe!”** they can do it and what **“Hard Work!!”** they've started to do toward their goals. He helps them understand how important it is to **“Stick With It!”** So they can **“Accomplish!”** their dreams.



## Becoming an Author and Videogame Developer

Mr. Thorpe talks about how he used the Path of Success to write his books and work on his videogame. He details things he's learned along the way and gives insights into his books. He invites kids to scan 'Xperience Books' codes from chapters in the books to see the augmented reality features and he talks about the significance of the items that appear.

## Romans Rule the World

Mr. Thorpe talks about how book one includes a visit to Ancient Rome and talks about some of the things the Romans did to accomplish their goals. He talks about the Roman Standards and connects them to the kids having their own standards that they will hold in front of them and follow, and how those standards will guide them to success.

He invites kids up front to put on the armor and assume different roles such as a standard bearers, centurions, gladiators, etc.

## Q&A

To finish up, Mr. Thorpe holds a Q&A session.



Questions?  
Contact me:  
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801-564-4461



# AUGMENTED-REALITY BOOKS

The World of Agartha series is a unique blend of mythology, fantasy, urban legends, and history.



## Augmented Reality Enhanced Books

**1**

Download Continuum Xperience Books.



**2**

Scan Continuum QR Codes.

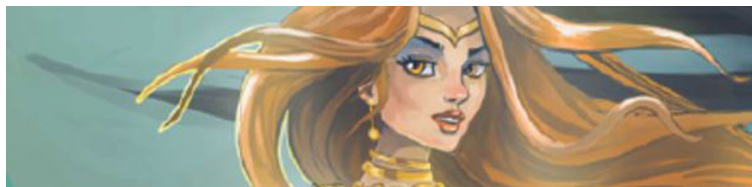


**3**

Xperience the Show!







**STEPHEN AUSTIN THORPE**

Mr. Thorpe has always loved to be creative. To take a blank sheet of paper and turn it into something is his passion. You're going to love the world he's created.

  
**THE MOST IMMERSIVE FANTASY SERIES. EVER.**



*My son loved Cathedral of Time! He just gave us his Christmas wish list and Toquchar's Prisoner is at the top.*



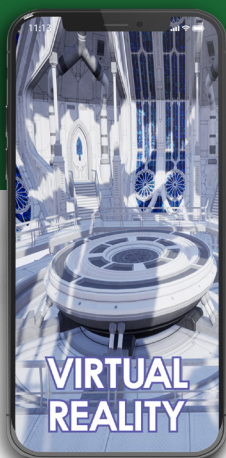
*This will change books forever!*

**WHEN** Makayla Brown casually decides to write a term paper on an infamous local legend, she has no idea that her research will turn personal and lead her on an incredible journey through a dangerous new world and a treacherous old one. Will Tanner and Andrew, her two best friends, ever know what really happened to her? The clock is ticking...



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**USE THE APP TO...**



...tour complete 360-degree worlds from the book.



...swap a book character's face with your own.



...watch fun animations of your favorite characters.



...take & share pictures wearing virtual face paint.



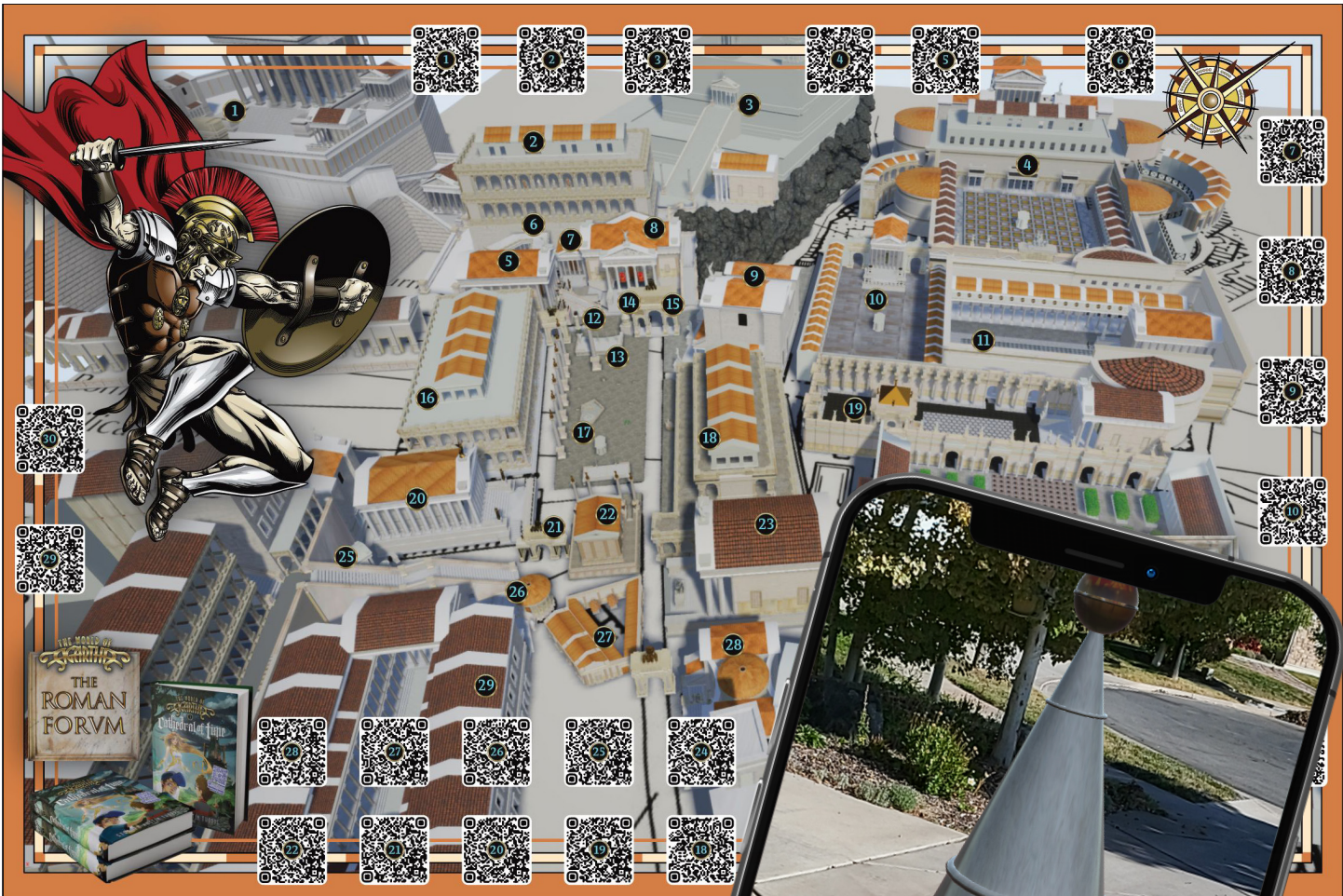
...take & share pictures wearing virtual props.



...see virtual objects appear in your world.

**(CHOCK FULL OF ENGAGING MULTIMEDIA)**





**THE ROMAN FORUM COMES ALIVE**

Ask about getting copies of our interactive Roman Forum poster for your classrooms. It's a great learning aid! Your students can scan a QR code using the Xperience Books app and see buildings appear in the room, view images and descriptions of buildings, take pictures of themselves as emperors, empresses, gladiators, centurions, and much more. Your students will learn to love history!







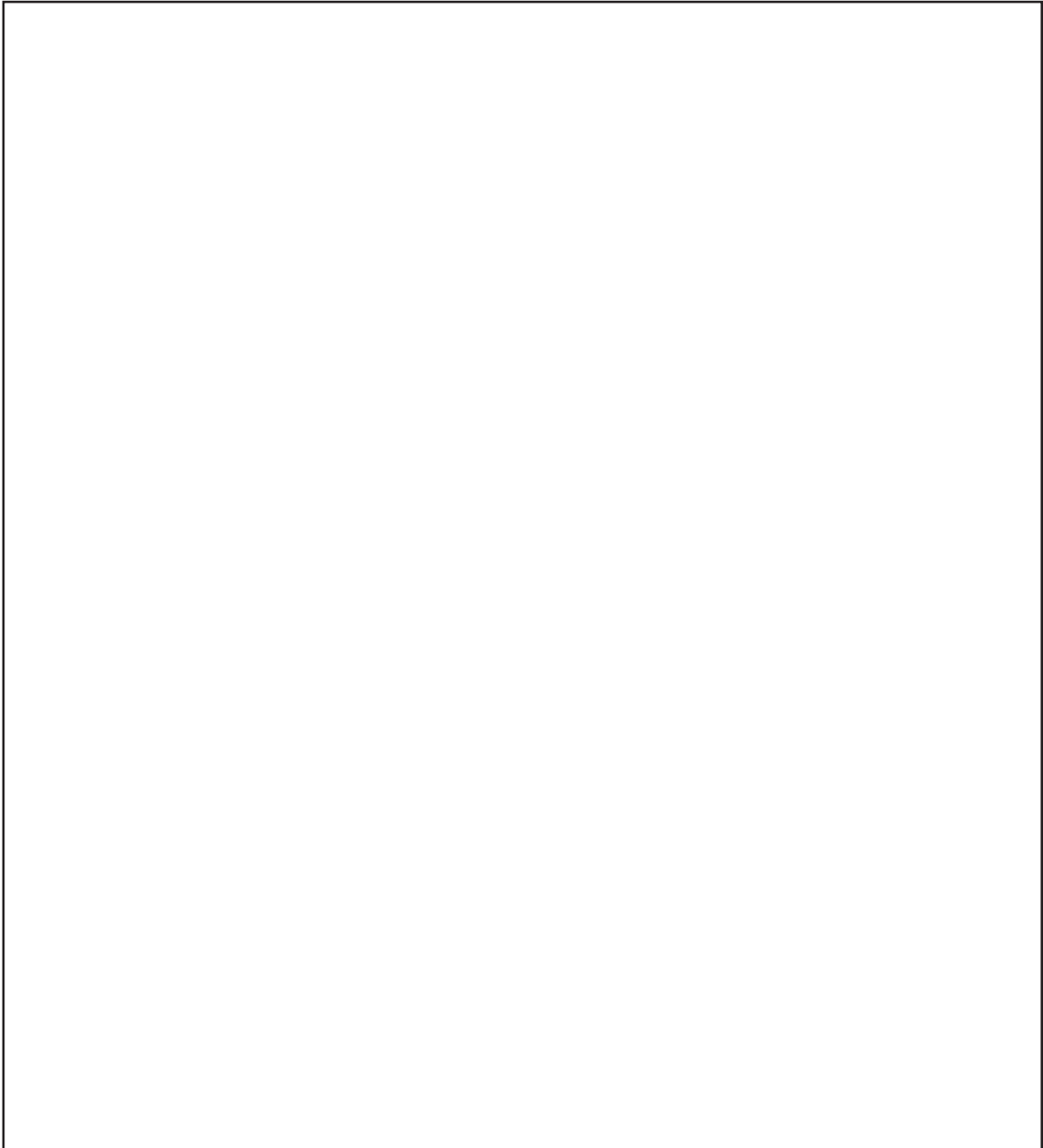
The Xperience App includes a section for Fan Art. Winning students can have their drawings included for the whole world to see. Draw any of the following or read the books to choose from many more options...

**Mythology**

- Gate of Erebus
- Hades
- Cerberus
- Manticore
- Persephone
- Griffins
- Great Hall of Judgment
- River Styx
- River Acheron
- Persephone's Garden
- Zeus
- Hermes
- Panacea
- Mars
- Demeter
- Anatolia

**History**

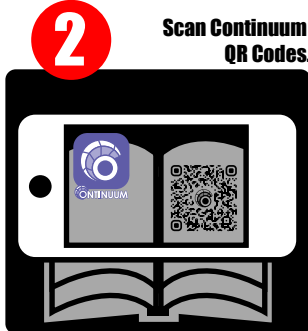
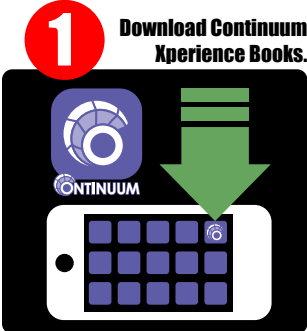
- Nero
- Praetorian Guard
- Rostra
- Regia
- Circus Maximus
- Temple of Saturn
- Scalae Gemoniae
- Umbilicus Urbis
- Tiber River
- Roman Forum
- Cuniculi
- Genghis Khan
- Toquchar
- Nishapur



Use the box to the right or your own blank paper for your drawing.

Email entries to: [submitfanart@theworldofagarttha.com](mailto:submitfanart@theworldofagarttha.com)

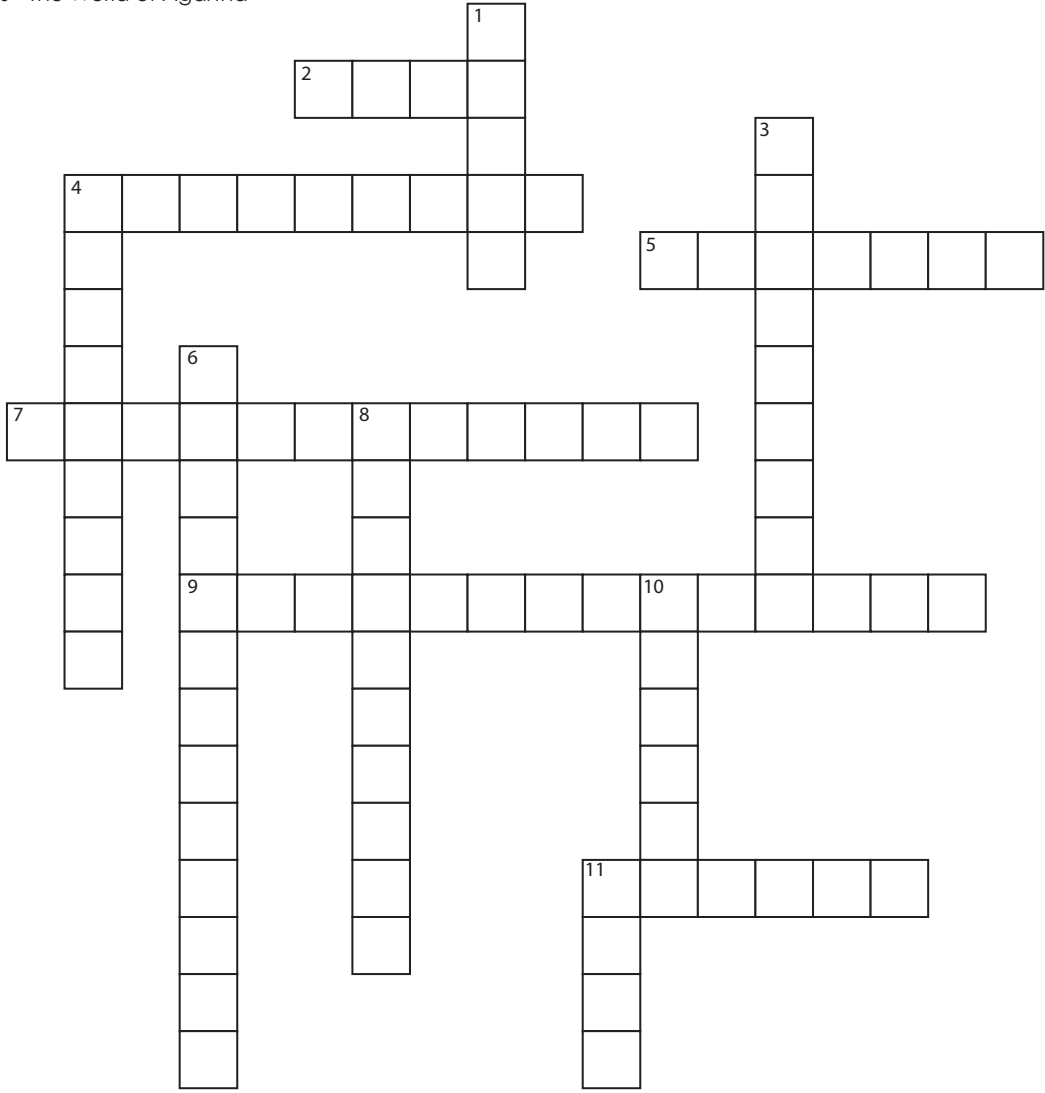
**Take the steps below to see how your fan art could be used for all the world to see...**



All drawings become the property of Continuum Multimedia, Inc.



Learn more about Ancient Rome and Mythology in the first two books of our fantasy/adventure series - The World of Agartha



- Down**
1. Main town square of Rome
  3. Fighter in Rome's arenas
  4. Military leader
  6. Largest arena in Rome
  8. Persecuted religious followers
  10. Political body
  11. Instrument played during fire

- Across**
2. Emperor during Great Fire
  4. Most famous arena
  5. Horse racing carriage
  7. Most famous ruler
  9. Belly button of Rome
  11. Unit of Roman Army







THE WORLD OF  
*SPARTANUS*

**WANT IT!**

**MISSION II  
ACCOMPLISHED**

**BELIEVE!**

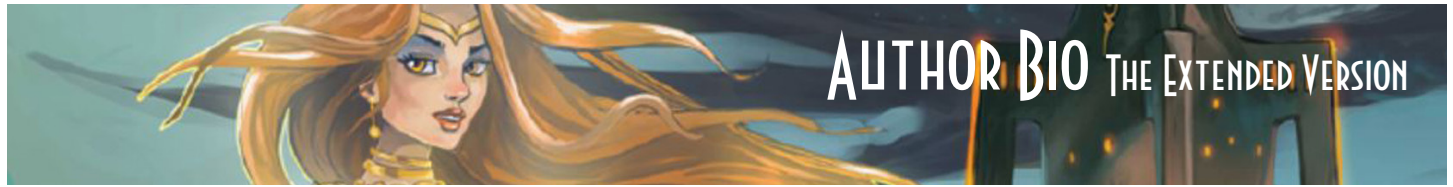
**STICK  
WITH IT!**

**PATH OF  
SUCCESS**

**WORK  
HARD!**

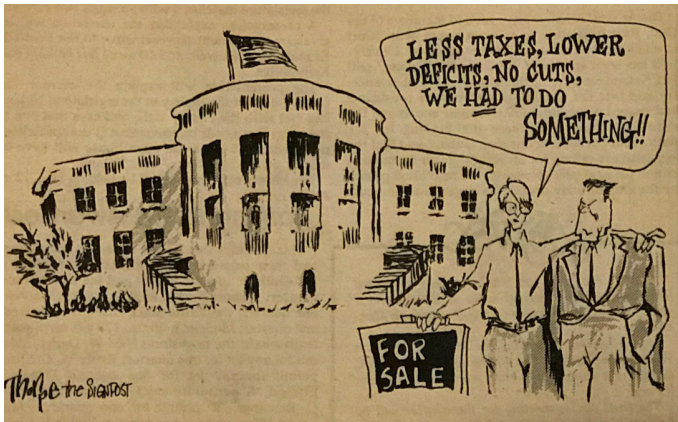






# AUTHOR BIO THE EXTENDED VERSION

STEPHEN AUSTIN THORPE strives to inspire kids to accomplish their dreams. Mr. Thorpe set his own goal many years ago to be a renaissance man. As a Sterling Scholar artist in high school he began to develop his great love for the artists of the Renaissance and their wide range of skills and abilities. While serving as a missionary in Rome, Italy as a 19 year-old, that love only grew. After returning from missionary service, Mr. Thorpe headed for college.



Doing things differently than the crowd, like he usually does, Stephen made a profit going to college. When the school paper (where he worked as the political cartoonist) couldn't give him a second scholarship to go along with his academic scholarship, they gave him the money instead. His first published cartoon won an award from the Rocky Mountain College Press Association. To make additional money on the side, he worked at a retail store during the week selling computers and electronics. He started a business filming wedding videos on weekends.

His next venture was a retail business that reflected his love for cartoons. Named the Comic Section, the store sold Disney, Warner Bros. Far Side, Garfield, The Simpsons, Bloom County, etc. merchandise during what he considers the golden age of cartoons. He took that retail experience and went to work for two years at the Pro Image (licensed sports merchandise) franchise corporate offices. Taking what he learned there, he became one of the founders of Pretzelmaker, the fast-food pretzel business located in malls throughout the world. Two years later, the business was sold with 150 franchises sold and 50 stores open. It was around this time that Mr. Thorpe was offered a publishing deal for a religious cartoon book he had been working on. The deal wasn't very lucrative so, to take a stand for starving artists everywhere, he turned it down. His wife continues to say he should have just done it.



Stephen was a co-founder of A Little Bit of Buffalo which sold Buffalo, NY-style food in Georgetown. In 2003 he began consulting large organizations like American Express, Capital One, GEICO, Union Pacific, SC Johnson, and others where he developed multimedia-rich educational games, videos, and other learning interactions. On the side he returned to his love of art, history, and writing. He founded Creating History, Inc. to make history more fun and engaging. He continued his development of 3D models of Ancient Rome and began to write the storyline for a video game that included mythology, fantasy, history, and some urban legends. When he finished his first draft it was a third as long as a Harry Potter book. He decided to write a book first and spent the next few years writing, massaging, sending off to editors, re-writing, etc. until *Cathedral of Time* was finished in the Fall of 2017. *Toquchar's Prisoner* was published in 2019. He continues to work on the video game and write books. Book three, *Aldar Rok* will be published in 2023.